



WDAA 2027 WESTERN DRESSAGE LEVEL 6 PAIRS FREESTYLE

WESTERN DRESSAGE ASSOCIATION® OF AMERICA

REQUIRED ELEMENTS* (Check off element when performed)			CLEARLY FORBIDDEN
		Halts at the beginning and end of test	Reining spins
		Collected walk (20m minimum continuous)	
		Extended walk (20m minimum continuous)	Flying changes every 2 nd or every stride.
		Lengthened stride in jog	
		Lengthened stride in lope	Performing anything forbidden will receive a deduction of four points for each element.
Left	Right	Shoulder-in collected jog (left and right)	
Left	Right	Half-pass with 2 changes of direction in collected jog (left and right)	Reoccurrences of the same element will not incur further deduction.
		Flying changes of lead every 3 rd stride (minimum of 3)	
Left	Right	Half-pass in collected lope (left and right)	
Left	Right	Full pirouette in collected lope (left and right)	

RIDER 1 #:

RIDER 2 #:

GAITED HORSES:

ARENA SIZE:
Large (60m x 20m)

MAXIMUM RIDE TIME:
5:00 (Large), No Minimum Time Limit

* Omitted compulsory elements will affect both the Required Elements score and the Choreography score.

ALLOWED: 8m jog circles, multiple changes of direction in lope half pass, more than 3 changes of lead every 3rd stride, 720^o pivots

ADDITIONALLY ALLOWED: Double lope pirouettes.

TECHNICAL CORRECTNESS

Collect jog must be ridden sitting

Marks must be given in half points or full points (no tenths). * Coefficient

	COMPULSARY ELEMENTS	SCORE	*	TOTAL	REMARKS
1	Required Elements		3		
2	Performance as a Pair – spacing, alignment, synchrony, similarity of equipment and turnout		2		
3	Impulsion - desire to move forward with supple back and steady tempo				
4	Submission - the horse accepts the aids and influence of the rider with attention and confidence				
Further Technical Remarks:					Total Technical
					Deductions Forbidden Movements (4 points per element)
					Final Technical Correctness

ARTISTIC IMPRESSION

Artistic Merit marks may be given in tenth points. * Coefficient

ELEMENTS	SCORE	*	TOTAL	REMARKS
HARMONY - between horse and rider		2		
CHOREOGRAPHY - use of the arena, design cohesiveness, balance and creativity		2		
MUSIC - suitability, seamlessness, cohesiveness		2		
INTERPRETATION - music expresses gaits, use of phrasing and dynamics		1		
Further Artistic Remarks:				Total Artistic
				Deductions (Overtime: 1 point)
				Final Artistic Impression
				Final Technical Correctness
				FINAL SCORE (Artistic + Technical)
				FINAL PERCENTAGE



WDAA 2027 LEVEL 6 PAIRS MUSICAL FREESTYLE

Name of Competition

Date of Competition

Number & Name of Horse and Rider #1

Number & Name of Horse and Rider #1

Final Score

Maximum Points: 140

Points

/

Percent

Name of Judge

Signature of Judge

JUDGING PAIRS FREESTYLE

- PURPOSE:** Pairs Freestyle is an artistic program created to present two horses and riders performing together. Pairs Freestyle must include movements and figures choreographed to meet the technical requirements of the particular level with music chosen to highlight the pair.
- HALT AND SALUTE:** At the beginning and end of a Pairs Freestyle test, a halt with a salute to the judge at “C” is compulsory. The first and final halt and salute must be near the centerline facing C. The halts and transitions are judged.
- MAXIMUM AND MINIMUM TIME LIMITS:** There is no minimum time requirement. There is a maximum limit of five minutes for Intro, Basic, and Level 1 and six minutes for Level 2 and higher.
- TIME OF ENTRY:** The first rider must enter the arena or signal the sound engineer within 45 seconds of the entry bell or the team may be eliminated. The first rider must enter the arena within 20 seconds of the start of the music or the team may be eliminated at the discretion of the Judge. The program is timed and judged from the move off the initial halt and salute. Timing and judging will cease at the final salute.
- TIME LIMIT DEDUCTIONS:** Movements performed after the time limit has elapsed will not be scored. One point will be deducted from the total points for “Artistic Impression” for exceeding the time limit.
- POINTS (Full, Half, Tenths):** Judges marks for Technical Correctness must be given in half-points or full points. Artistic Impression may be given in one-tenth (0.1) increments.
- MUSIC:** If music fails during a Freestyle Test, the rider may leave the arena with permission of the judge at ‘C.’ The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging restarts at the point of interruption. The marks already given do not change.
- TIES:** In case of a tie, the higher Total Score for Final Artistic Merit will break the tie.
- HAND HOLDS:** Riding with one hand is permitted. Riders are permitted to hold hands for the duration of one movement when safe to do so, during each test.
- JUDGES:** If two or more judges officiate in a class, each judge will have a score for Technical Correctness and Artistic Merit.
- RECOMMENDED SCHEDULING TIME:** It is recommended that each ride is actually scheduled for nine (9) to ten (10) minutes to accommodate both ride time and allow the Judge ample time for comments.