



WDAA 2027 WESTERN DRESSAGE MUSICAL FREESTYLE LEVEL 4

WESTERN DRESSAGE ASSOCIATION® OF AMERICA

CLEARLY ALLOWED	CLEARLY FORBIDDEN	ENTRY NO:	
Circles no smaller than 10 meters Haunches in or Renvers 360° turn on forehand Flying changes of lead min. of 5 strides apart Back Series 2 handed rein release in lope Half pass counter change of hand in jog 20m half circle in lengthened jog or lope	Reining spins, half pirouettes in lope, Flying changes of lead every 3 rd or 4 th stride, Zig-zag half passes in lope or jog Performing anything forbidden will receive a deduction of four points for each element. Reoccurrences of the same element will not incur further deduction.	GAITED HORSE:	
		ARENA SIZE: Large (60m x 20m) MAXIMUM RIDE TIME: 6:00 (Large), No Minimum Time Limit	

All collected jog must be ridden sitting.
Omitted compulsory elements receive a “0”. Technical Correctness marks must be given in half points or full points (no tenths).

TECHNICAL CORRECTNESS

* Coefficient

	DIRECTION	COMPULSARY ELEMENTS	PRELIM. NOTES	SCORE	*	TOTAL	REMARKS
HALT	1	Halt (at beginning and end of test)					
WALK	2	Collected walk (20m continuous)			2		
	3	Extended walk (20m continuous)			2		
JOG	4	Lengthening of the stride in jog (30m continuous)					
	5	LEFT Shoulder-in collected jog (12m continuous)					
	6	RIGHT Shoulder-in collected jog (12m continuous)					
LOPE	7	LEFT Half pass in collected jog					
	8	RIGHT Half pass in collected jog					
	9	Lengthened stride in lope (30m continuous)					
	10	LEFT Quarter (1/4) Pirouette					
	11	RIGHT Quarter (1/4) Pirouette					
O T H E R	12	LEFT Half pass in collected lope					
	13	RIGHT Half pass in collected lope					
	14	LEFT Flying change of lead					
	15	RIGHT Flying change of lead					
	16	LEFT 1-1/2 pivot (540°)					
	17	RIGHT 1-1/2 pivot (540°)					
	18	Gaits - freedom and regularity					
	19	Impulsion - desire to move forward with supple back and steady tempo					
Further Technical Remarks:				Total Technical			
				Deductions Forbidden Movements (4 points per element)			
				Final Technical Correctness			

ARTISTIC MERIT

Artistic Merit marks may be given in tenth points.

* Coefficient

ELEMENTS	SCORE	*	TOTAL	REMARKS	
HARMONY - between horse and rider		6			
CHOREOGRAPHY - use of the arena, design cohesiveness, balance and creativity		4			
DEGREE OF DIFFICULTY		3			
MUSIC - suitability, seamlessness, cohesiveness		4			
INTERPRETATION - music expresses gaits, use of phrasing and dynamics		4			
Further Artistic Remarks:				Total Artistic	
				Deductions (Overtime: 1 point)	
				Final Artistic Merit	
				Final Technical Correctness	
				FINAL SCORE (Artistic + Technical)	
				FINAL PERCENTAGE	



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Name of Competition

Date of Competition

Name and Number of Horse

Name of Rider

Final Score

Maximum Points: 420

Points

/

Percent

Name of Judge

Signature of Judge

JUDGING MUSICAL FREESTYLE

PURPOSE: The horse should show carriage appropriate to Level 4. The horse now accepts more weight on the hindquarters (collection) than in Level 3. The horse moves with an uphill balance demonstrating increased collection, straightness, balance, impulsion and engagement. The horse is reliably and lightly on the bit.

HALT AND SALUTE: At the beginning and end of a Freestyle test, a halt with a salute is compulsory. The halt must be executed facing “C.” The halts and transitions are judged.

MAXIMUM AND MINIMUM TIME LIMITS: The WDAA Musical Freestyle has a maximum time limit for each level stated on the test score sheet. There is no minimum time. Timing and judging commence when the horse moves off after the entry salute and ceases at the final salute. No bell is sounded at the end of the time limit. Movements executed after the time limit are not scored.

TIME OF ENTRY: The rider must enter the arena or signal the sound engineer within 45 seconds of the entry bell, or a deduction of ten (10) points will be taken off total for Artistic Merit. The rider must enter the arena within twenty (20) seconds of the start of the music, or may be eliminated at the discretion of the judge.

TIME LIMIT DEDUCTIONS: One (1) point is deducted from the total for Artistic Merit for exceeding the time limit. There is no minimum time, or specified deduction.

POINTS (Full, Half, Tenths): Judges marks for Technical Correctness must be given in half-points or full points. Artistic Impression may be given in one-tenth (0.1) increments.

MUSIC: If music fails during a Freestyle Test, the rider may leave the arena with permission of the judge at ‘C.’ The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging restarts at the point of interruption. The marks already given do not change.

TIES: In case of a tie, the higher Total Score for Final Artistic Merit will break the tie.

JUDGES: If two or more judges officiate in a class, each judge will have a score for Technical Correctness and Artistic Merit.

RECOMMENDED SCHEDULING TIME: It is recommended that each ride is actually scheduled for nine (9) to ten (10) minutes to accommodate both ride time and allow the Judge ample time for comments.