

WDAA 2022 WESTERN DRESSAGE MUSICAL FREESTYLE LEVEL 3

WESTERN DRESSAGE ASSOCIATION® OF AMERICA

Elements which must be performed on both hands are so indicated by an L | R under "Preliminary Notes." Omitted compulsory elements receive a "0" and are averaged into the "Judge's Marks." Judges marks for Technical Correctness must be given in half points or full points (no tenths). Collected jog must be ridden sitting. All lateral movements must be at least 12 meters continuous.

ARENA SIZE:

To be ridden in a Large Arena (60m x 20m)

MAXIMUM RIDE TIME:

6:00 (Large)

TECHNICAL CORRECTNESS

		COMPULSORY ELEMENTS	POSSIBLE POINTS	PRELIMINARY NOTES	JUDGE'S MARK	*	TOTAL	REMARKS
Halts	1.	Halts at beginning and end of test	10					
Walk	2.	Working walk (20m minimum continuous)	10					
	3.	Free walk (20m minimum continuous)	10			2		
Jog	4.	Lengthening of stride in jog	10					
009	5.	Half pass at collected jog	10	L R		2		
	6.	3 loop serpentine no change of lead (20m, collected lope)	10	L R		2		
Lope	7.	Lengthening of stride, collected lope	10			2		
	8.	Half pass, collected lope	10	L R				
Turns	9.	Full pivot (360°)	10	L R		2		
	10.	Gaits – freedom and regularity	10					
Other	11.	Impulsion – desire to move forward with supple back and steady tempo	10			2		
	12.	Willing cooperation - the horse accepts the aids and influence of the rider with attention and confidence	10			2		
	Furt	her Remarks:		Corre	echnical ctness:			Total of points and coefficients above Above the Level
					s (Forbidde ements):	en		Subtract from total Movements will incur a deduction of 4
				Corre	echnical ectness: al Possible	·)		Subtotal minus any deductions points per incidence from total.



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N	n	I E :
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Non-compulsory movements are rewarded or penalized under "Choreography" and or "Degree of Difficulty" (Artistic). Judge's marks for Artistic Merit may be given in one tenth (.1) increments.

ENTRY NO:

ARTISTIC MERIT

	COMPULSORY ELEMENTS	POSSIBLE POINTS	JUDGE'S MARK	COEFFICIENT	TOTAL	REMARKS
1.	Harmony between Horse and Rider	10		5		
2.	Choreography - use of the arena, design cohesiveness, balance and creativity	10		4		
3.	Degree of Difficulty	10		2		
4.	Music - suitability, seamlessness, cohesiveness	10		4		
5.	Interpretation - music expresses gaits, use of phrasing and dynamics	10		4		
Furt	ther Remarks:	l	Total Artistic M	lerit:		Total of points and coefficients above
•	ARLY ALLOWED Jog circle no smaller than 10m Lope circle no smaller than 10m Shoulder-in Haunches-in or renvers (Haunches-out) Half pass at the collected jog or lope Half turn on the forehand 360° pivot Counter lope Simple change of lead Lengthening of stride at jog and lope Back ARLY FORBIDDEN Flying changes Reining spins	Final (190 Final Tec (190 FI) (380 P) (Final Sc	(Overtime Dec al Artistic Mer Total Possible Chnical Correc Total Possible INAL SCORE 1) Total Possible ERCENTAGE core divided by	it:		Subtract from total Subtotal minus any deductions Overtime penalty will incur a deduction of 1 point from Total Artistic Merit IN CASE OF A TIE: The Higher Total Score for Final Artistic Merit will break the tie.
	Lope pirouette Anything not clearly allowed Compulsory movements in any higher level	The accom	rbidden will ı	serves as a guid result in a dedud	ction of fou	ements, figures and transitions. Performing in points for each illegal element from the total

technical correctness score. Reoccurrences of the same element will not incur further deduction.



JUDGING MUSICAL FREESTYLE

ABOVE THE LEVEL / FORBIDDEN MOVEMENTS: Movements "above the level" are penalized by a four point deduction from the total for Technical Correctness for each illegal movement, but not for each recurrence of the same movement.

HALT AND SALUTE: At the beginning and end of a Freestyle test, a halt with a salute is compulsory. The halt must be executed facing "C." The halts and transitions are judged.

MAXIMUM AND MINIMUM TIME LIMITS: The WDAA Musical Freestyle has a maximum time limit for each level stated on the test score sheet. There is no minimum time. Timing and judging commence when the horse moves off after the entry salute and ceases at the final salute. No bell is sounded at the end of the time limit. Movements executed after the time limit are not scored.

TIME OF ENTRY: The rider must enter the arena or signal the sound engineer within 45 seconds of the entry bell, or a deduction of ten (10) points will be taken off total for Artistic Merit. The rider must enter the arena within twenty (20) seconds of the start of the music, or may be eliminated at the discretion of the judge.

TIME LIMIT DEDUCTIONS: One (1) point is deducted from the total for Artistic Merit for exceeding the time limit. There is no minimum time, or specified deduction.

POINTS (Full, Half, Tenths): Judges marks for Technical Correctness must be given in half-points or full points. Artistic Impression may be given in one-tenth (0.1) increments.

MUSIC: If music fails during a Freestyle Test, the rider may leave the arena with permission of the judge at 'C.' The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging restarts at the point of interruption. The marks already given do not change.

JUDGES: Western Dressage Freestyles are judged by USEF judges. If two or more judges officiate in a class, each judge will have a score for Technical Correctness and Artistic Merit.

RECOMMENDED SCHEDULING TIME: It is recommended that each ride is actually scheduled for nine (9) to ten (10) minutes to accommodate both ride time and allow the Judge ample time for comments.



Rider	
Muei	
Number	Date
Competition	
weight on the hindqu	should show carriage appropriate to Level 3. The horse now accepts mo arters (collection) than in Level 2. The horse moves with an uphill baland sed collection, straightness, balance, impulsion and engagement. The lightly on the bit.
Technical Score: _	
Technical Score: Artistic Score:	
Artistic Score:	